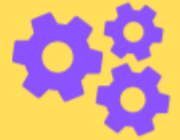


# ECEi vs. General Streams



## ECEi

## General



### Admissions

60 Students



780 Students

### Disciplines



Select from Electrical or Computer engineering during discipline selection in second semester

Select from any of the 10 available disciplines during discipline selection in second semester

### Tutorials

Separate tutorials but integrated with general stream lectures in first year



Students split into smaller lecture groups and even smaller tutorial groups

### Courses



Take all core courses in first year, with a more focused curriculum in three first year courses (physics, computer programming, and APSC 100)

Take all courses in first year. Computer programming course assumes little to no previous knowledge when approaching laboratory activities

### APSC 100

Create an innovative solution to a real-world problem as a part of the APSC 100 Module 3 course

Create a solution to a problem presented by a real-world client as a part of the APSC 100 Module 3 course



### Study Space



Access to the Annex and Bain Lab (computer work space for ECE students). Has a free membership to SparQ Studio Makerspace

Will gain access to discipline specific workspace after choosing discipline. Can have a paid membership to SparQ Studio Makerspace

### Non-Core Courses

Students take 4 required commerce courses from the Smith School of Business and 2 elective courses

Students take a minimum of 5 elective courses throughout the program

